

Classes



Lesson Objectives

- After completing this lesson, you should be able to:
 - Create and instantiate classes in Scala
 - Describe how arguments are passed to Scala class instances
 - Outline the lifespan of class parameters in a Scala class instance

What is a Class?

- A class is a description of a Type
 - Embodies state in an instance of a class
 - Represents behavior for how that state can be transformed
 - Is not concrete until it has been “instantiated” via a call to its constructor via the “new” keyword
 - Multiple instances of a class can exist



A Simple Scala Class

```
scala> class Hello
defined class Hello

scala> new Hello()
res0: Hello = Hello@33bd6867

scala> res0.toString
res1: String = Hello@33bd6867
```

The Primary Constructor

- Each class gets a primary constructor automatically
 - Defines the “signature” of how to create an instance
 - The body of the class is the implementation of the constructor

The Primary Constructor

```
scala> class Hello {  
    |   println("Hello")  
    | }  
defined class Hello  
  
scala> new Hello()  
Hello  
res0: Hello = Hello@7f68f33c
```

Class Parameters

- You can pass values into an instance of a class using one or more parameters to the constructor
 - You must specify the type of the parameter
 - The values are internally visible for the life of the class instance
 - They cannot be accessed from outside of the class instance

Class Parameters

```
scala> class Hello(message: String) {  
    |   println(message)  
    | }  
defined class Hello
```

```
scala> new Hello("Hello, world!")  
Hello, world!  
res0: Hello = Hello@5daef86b
```

```
scala> new Hello  
<console>:9: error: not enough arguments for constructor Hello:  
Unspecified value parameter message.
```


Class Parameters are not Accessible

```
scala> class Hello(message: String)
defined class Hello
```

```
scala> new Hello("Hello, world!")
res0: Hello = Hello@1946d5dc
```

```
scala> res0.message
<console>:9: error: value message is not a member of Hello
```

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